**F-001967**

**"Provide a table UI to view/edit Usage Conditions"**



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|  |  |  |
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| NAME | Description of update | Date Updated |
| **Anastasia Bakshinova** | Initial creation. Acceptance tests for I-014800 "Add Usage Condition Table Editor sidebar tab for Component item", for I-014804 "Variability Item field for Table Editor sidebar tab of Component" and for I-014803 “Add splitter for Usage Condition table editor in Component item” | 01/21/2020 |
| **Anastasia Bakshinova** | Update. Acceptance tests for I-014965 “Implement formatter for grid header” and I-014807 “Create formatter for table options” | 02/05/2020 |
| **Anastasia Bakshinova** | Update. Acceptance tests for I-014805 “Populate grid with header when variability item is changed” | 02/05/2020 |
| **Anastasia Bakshinova** | Update according to acceptance criteria for I-014965 | 02/06/2020 |
| **Anastasia Bakshinova** | Update according to acceptance criteria for I-015030 "Pre-populated def.VI in field in table editor of component item" | 02/18/2020 |
| **Anastasia Bakshinova** | Update according to acceptance criteria for I-014808 "Populate usage condition table editor grid with assets" | 02/19/2020 |
| **Anastasia Bakshinova** | Update according to acceptance criteria for I-014964 "Populate usage condition table editor grid with asset usages" and I-014811 "Warning and edit icons for usages in table editor" | 03/02/2020 |
| **Anastasia Bakshinova** | Update according to acceptance criteria for I-014812 "Refresh grid in table editor on Save/Discard/Done/Close" | 03/11/2020 |
| **Olena Zaporozhets** | Update documentation | 11/11/2020 |

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# Overview

This Document represents a test case suite for testing Table UI to view/edit Usage Conditions".

List of user stories which are described in the test suite, acceptance tests and lists of covered checks:

**I-014800 "Add Usage Condition Table Editor sidebar tab for Component item"**

**Acceptance Criteria:**

* There is Side Bar on variable Component Item form.
* When user create or open Variable Component Item THEN Variable Component Item form is displayed.
* When user hovers over Variable Component Item tab on SideBar THEN "Form of Variable Component Item 'Name of Variable Component Item'" tooltip is displayed. (not actual for 12SP9)
* There is blank Table Editor tab in Variable Component item as second sidebar tab.
* When user hovers over Table Editor tab on SideBar THEN "Usage Condition Table Editor" tooltip is displayed.

**I-014804 "Variability Item field for Table Editor sidebar tab of Component"**

**Acceptance Criteria:**

* There is "Variability Item" Item field in Settings panel of Usage Conditions Table Editor sidebar tab.
* User can pick Variability Item using this item field.

**I-014803 “Add splitter for Usage Condition table editor in Component item”**

**Acceptance Criteria:**

* Splitter should split the area into 2 parts in usage condition table editor sidebar tab.
* User can select splitter using LMB and move it to the right or to the left side.

**I-014965 “Implement formatter for grid header”**

**Acceptance Criteria:**

* Header with features and options is displayed on a test page.
* If name of Feature more that width of column in grid THEN display feature name with ... in the ending of column.
* If name of Option more that height of column in grid THEN display option name with ... in the top of column.

**I-014807 “Create formatter for table options”**

**Acceptance Criteria:**

* GIVEN user stays on test page; WHEN user clicks on cell THEN cell is marked as selected by blue dot.
* GIVEN user stays on test page; WHEN user clicks on marked cell THEN blue dot is disappeared from cell.

**I-014805 “Populate grid with header when variability item is changed”**

**Acceptance Criteria:**

* GIVEN user in Usage Conditions Table Editor sidebar tab; WHEN user selected Variability item THEN grid header with features and options is displayed in the right split pane.
* Verify that displayed features and options are belong to selected Variability item.
* GIVEN user selected Variability item and grid header is displayed in the right split pane; WHEN user clears Variability item field THEN right split pane is empty. Grid header disappears from the right split pane.
* GIVEN user selected Variability item and grid header is displayed in the right split pane; WHEN user re-selects another variability item THEN grid header with features and options belongs to re-selected variability item is displayed in the right split pane.
* The features (columns) are displayed in alphabetical order.
* The options (columns) are displayed in the same Sequence as specified in its associated feature.
* The 1st column of the table is allocated to display pencil or warning icons, where needed.

**I-015030 "Pre-populated def.VI in field in table editor of component item"**

**Acceptance Criteria:**

* GIVEN user added default variability item for Component item. User located in Component item; WHEN user clicks on Usage condition table editor sidebar tab THEN sidebar tab with pre-populated default variability item in variability item field is displayed.

**I-014808 "Populate usage condition table editor grid with assets"**

**Acceptance Criteria:**

* GIVEN user located in variable component item and there is defined default variability item for this variable component; WHEN user goes to usage condition table editor sidebar tab THEN grid is populated with related assets of this variable component.
* GIVEN user located in variable component item and there is NO defined variability item; WHEN user goes to usage condition table editor sidebar tab THEN grid is not populated with related assets of this variable component.
* GIVEN user located in variable component item and there is NO defined variability item; WHEN user goes to usage condition table editor sidebar tab and selects variability item in variability item field THEN grid is populated with related assets of this variable component.
* Asset is displayed in row in the following format: Icon + keyed\_name of Part or Document.
* If keyed\_name of asset more that width of column in grid THEN display keyed\_name with ... in the ending of column.
* GIVEN many assets are displayed that a vertical scrollbar appears in usage condition table editor sidebar tab WHEN user scrolls down list of assets THEN header with features and options is fixed.

**I-014964 "Populate usage condition table editor grid with asset usages"**

**Acceptance Criteria:**

* GIVEN user located in variable component item and there is defined default variability item for this variable component; WHEN user goes to usage condition table editor sidebar tab THEN usage conditions of related assets are displayed in table format.
* GIVEN user located in variable component item and there is NO defined variability item; WHEN user goes to usage condition table editor sidebar tab THEN usage conditions of related assets are not displayed in table format.
* GIVEN user located in variable component item and there is NO defined variability item; WHEN user goes to usage condition table editor sidebar tab and selects variability item in variability item field THEN usage conditions of related assets are displayed in table format.
* GIVEN user selected Variability item and usage conditions are displayed in the right split pane; WHEN user re-selects another variability item THEN usage conditions of related assets are displayed in table format.

**I-014811 "Warning and edit icons for usages in table editor"**

**Acceptance Criteria:**

* GIVEN user located in usage condition table editor; WHEN user has edited the condition THEN edit icon is displayed in first column of table.
* Verify that user can edit usage condition only in edit mode of item.
* GIVEN user has complex rule (s); WHEN user goes to usage condition table editor sidebar tab THEN warning icon is displayed in first column in table for complex rules.
* When user hovers over warning icon THEN tooltip with text "Usage Condition too complex for this table" is displayed.

**I-014810 "Implement grey cells in table editor"**

**Acceptance Criteria:**

* GIVEN user has complex rule (s); WHEN user goes to usage condition table editor sidebar tab THEN row (s) is disabled with grey style.
* Verify that user can not edit rule in disabled row.

**I-014812 "Refresh grid in table editor on Save/Discard/Done/Close"**

**Acceptance Criteria:**

* GIVEN user located in usage condition table editor tab in edit mode of component item. user edited condition(s) using table editor; WHEN user clicks on Save button THEN edited condition(s) saved.
* GIVEN user located in usage condition table editor tab in edit mode of component item. user edited condition(s) using table editor; WHEN user clicks on Done button THEN edited condition(s) saved.
* GIVEN user located in usage condition table editor tab in edit mode of component item. user edited condition(s) using table editor; WHEN user clicks on Discard button THEN edited condition(s) are not saved. The table returns to the last saved state.
* GIVEN user located in usage condition table editor tab in edit mode of component item. user edited condition(s) using table editor; WHEN user close tab of opened component item and click Save in unsaved changes dialog THEN edited condition(s) saved.
* GIVEN user located in usage condition table editor tab in edit mode of component item. user edited condition(s) using table editor; WHEN user close tab of opened component item and click Discard in unsaved changes dialog THEN edited condition(s) are not saved. The table returns to the last saved state.
* GIVEN user located in usage condition table editor tab in edit mode of component item. user edited condition(s) using table editor; WHEN user close tab of opened component item and click Cancel or "x" in unsaved changes dialog THEN edited condition(s) are not saved. The table returns to the actual state.
* Verify that after clicking on Save, Done or Discard button, edit icon(s) in first column disappeared from table editor.
* GIVEN user located in Form of Variable Component tab in edit mode of component item, user added Asset(s); WHEN user switches to usage condition table editor THEN no changes are reflected in usage table condition editor.
* GIVEN user located in Form of Variable Component tab in edit mode of component item, user added Asset(s); WHEN user clicks Save button and switches to usage condition table editor THEN usage table condition editor is refreshed to reflect added Asset(s).
* GIVEN user located in Form of Variable Component tab in edit mode of component item, user deleted Asset(s); WHEN user switches to usage condition table editor THEN no changes are reflected in usage table condition editor.
* GIVEN user located in Form of Variable Component tab in edit mode of component item, user deleted Asset(s); WHEN user clicks Save button and switches to usage condition table editor THEN usage table condition editor is refreshed to reflect deleted Asset(s).

Steps highlighted in grey: Check this test case only once while validation!!!

Steps highlighted in yellow are covered with component tests.

Steps highlighted in green are covered with selenium tests.

Steps highlighted in blue are covered with integration tests.

Steps highlighted in orange are covered with unit tests.

# Functional Tests

## Usage Condition Table Editor sidebar tab

|  |  |  |
| --- | --- | --- |
| **Test#:** | F-001967-01 | |
| **Purpose:** | To test of Usage Condition Table Editor sidebar tab | |
| **Original requirements:** | [I-014800 "Add Usage Condition Table Editor sidebar tab for Component item"](https://myinnovator.com/?StartItem=sa_Issue:0F97F563A0C94BA19AF4CE0A12CF6AFC)  [I-014804 "Variability Item field for Table Editor sidebar tab of Component"](https://myinnovator.com/?StartItem=sa_Issue:C4D1E4281F994FB2864E342BB2F8DDB8)  [I-014803 “Add splitter for Usage Condition table editor in Component item”](https://myinnovator.com/?StartItem=sa_Issue:23AD383A0BAE477D9FC8E517C56279BB)  [I-014805 “Populate grid with header when variability item is changed”](https://myinnovator.com/?StartItem=sa_Issue:14A406BAF10245038E15C86F33C5A694)  [I-015030 "Pre-populated def.VI in field in table editor of component item"](https://myinnovator.com/?StartItem=sa_Issue:2C1CE94DE09F4F9BAD490F56276C5655)  [I-014808 "Populate usage condition table editor grid with assets"](https://myinnovator.com/?StartItem=sa_Issue:6BB6BBF50ECB4872BD99EAF1D30E7144)  [I-014964 "Populate usage condition table editor grid with asset usages"](https://myinnovator.com/?StartItem=sa_Issue:2191EBA67BBD412C9CB2ECE60724BE95) | |
| **Execute** | Yes | |
| **Setup** | Apply DocAndPart.xml  Login into Innovator as **admin** | |
| ***There is Side Bar on Variable Component Item form.***   * 1. Go to **Variant Management -**> **Variable Components** -> Click on **loupe ->** Click **Search** button   2. Open **Tire** Variable Component      1. Confirm that there is Side Bar on Variable Component Item form     ***When user create or open Variable Component Item THEN Variable Component Item form is displayed.***   * + 1. Confirm that Variable Component Item form is displayed   ***When user hovers over Variable Component Item tab on SideBar THEN "Form" tooltip is displayed.***   * + 1. Confirm that when user hovers over Variable Component Item Type tooltip is displayed     2. Confirm that tooltip is «Form»   ***There is blank Table Editor tab in Variable Component item as second sidebar tab.***   * + 1. Confirm that there is a second tab in Side Bar   ***When user hovers over Table Editor tab on SideBar THEN "Usage Condition Table Editor" tooltip is displayed.***   * + 1. Confirm that when user hovers over second tab tooltip «Usage Condition Table Editor» is displayed   ***There is "Variability Item" Item field in Settings panel of Usage Conditions Table Editor sidebar tab.***   * 1. Go to the **Usage Condition Table Editor** tab in Side Bar      1. Confirm that there is «Variability Item» Item field   ***GIVEN user added default variability item for Component item. User located in Component item; WHEN user clicks on Usage condition table editor sidebar tab THEN sidebar tab with pre-populated default variability item in variability item field is displayed.***   * + 1. Confirm that **Frame** Variability Item is displayed in field   ***Splitter should split the area into 2 parts in usage condition table editor sidebar tab.***   * + 1. Confirm the splitter splits the area into 2 parts in Resolution sidebar tab   ***User can select splitter using LMB and move it to the right or to the left side.***   * 1. Select Splitter using LMB      1. Confirm the User can select splitter using LMB   2. Move Splitter to the left side      1. Confirmthat User can move splitter to the left side   3. Move Splitter to the right side      1. Confirmthat User can move splitter to the right side   ***GIVEN user in Usage Conditions Table Editor sidebar tab; WHEN user selected Variability item THEN grid header with features and options is displayed in the right split pane.***   * + 1. Confirm that in the right split panel grid header with features and options is displayed   ***Verify that displayed features and options are belong to selected Variability item.***   * + 1. Confirm that displayed features and options are belong to selected Variability Item     ***GIVEN user located in variable component item and there is defined default variability item for this variable component; WHEN user goes to usage condition table editor sidebar tab THEN grid is populated with related assets of this variable component.***   * + 1. Confirm that grid is populated with related assets of this variable component   ***GIVEN user located in variable component item and there is defined default variability item for this variable component; WHEN user goes to usage condition table editor sidebar tab THEN usage conditions of related assets are displayed in table format.***  vi. Confirm that usage conditions of related assets are displayed in table format.  ***GIVEN many assets are displayed that a vertical scrollbar appears in usage condition table editor sidebar tab WHEN user scrolls down list of assets THEN header with features and options is fixed.***   * 1. Open **Frame** Variable Component   2. Click **Edit**   3. Go to the **Usage Condition Table Editor** tab in Side Bar   4. Scroll down list of assets      1. Confirm that header with features and options is fixed   ***If keyed\_name of asset more that width of column in grid THEN display keyed\_name with ... in the ending of column.***   * 1. Go to the **Form** tab -> **Assets**   2. Click **Add Assets** button   3. Add Document with **Doc6** name (**IN Doc245hkjsH7896HGGb64Hm9KKlmy** item number) and Part with **Part008** name (**IN Par245hkjsH7896HGGb54Hm9KKl00** item number)   4. Click **Ok**   5. Click **Save** button   6. Go to the **Usage Condition Table Editor** tab      1. Confirm that in added Part and Document they keyed names are cut off with **…** in the ending of column   ***Asset is displayed in row in the following format: Icon + keyed\_name of Part or Document.***   * + 1. Confirm that assets displayed in the following format: Icon + keyed\_name of Part or Document   ***GIVEN user selected Variability item and grid header is displayed in the right split pane; WHEN user clears Variability item field THEN right split pane is empty. Grid header disappears from the right split pane.***   * 1. Delete text in Variability Item field -> Click OK   2. Сlick on any place      1. Confirm that right split pane is empty      2. Confirm that grid header disappears from the right split pane   ***GIVEN user selected Variability item and grid header is displayed in the right split pane; WHEN user re-selects another variability item THEN grid header with features and options belongs to re-selected variability item is displayed in the right split pane.***  ***User can pick Variability Item using this item field.***   * 1. Select **V004 Frame** Variability Item using **…**      1. Confirm that grid header with features and options belongs to re-selected variability item is displayed in the right split pane   ***GIVEN user selected Variability item and usage conditions are displayed in the right split pane; WHEN user re-selects another variability item THEN usage conditions of related assets are displayed in table format.***   * + 1. Confirm that usage conditions of related assets are displayed in table format.   ***GIVEN user located in variable component item and there is NO defined variability item; WHEN user goes to usage condition table editor sidebar tab and selects variability item in variability item field THEN grid is populated with related assets of this variable component.***   * + 1. Confirm that grid is populated with related assets of this variable component.   ***The features (columns) are displayed in alphabetical order.***   * + 1. Confirm that the features columns are displayed in alphabetical order   ***The options (columns) are displayed in the same Sequence as specified in its associated feature***.   * + 1. Confirm that the options columns are displayed in the Same Sequence as specified in its associated feature     ***The 1st column of the table is allocated to display pencil or warning icons, where needed.***   * + 1. Confirm that there is 1st column of the table   ***GIVEN user located in variable component item and there is NO defined variability item; WHEN user goes to usage condition table editor sidebar tab THEN grid is not populated with related assets of this variable component.***   * 1. Go to the **Form** tab -> Variability Item   2. Select **Frame** Variability Item   3. Click**Delete Default Variability Item**   4. Click**Save** and Close **Frame** Variable Component   5. Open **Frame** Variable Component   6. Go to the**Usage Condition Table Editor**tab      1. Confirm that right split pane is empty      2. Confirm that grid header disappears from the right split pane   ***GIVEN user located in variable component item and there is NO defined variability item; WHEN user goes to usage condition table editor sidebar tab THEN usage conditions of related assets are not displayed in table format.***   * + 1. Confirm that usage conditions of related assets are not displayed in table format   ***GIVEN user located in variable component item and there is NO defined variability item; WHEN user goes to usage condition table editor sidebar tab and selects variability item in variability item field THEN usage conditions of related assets are displayed in table format.***   * 1. Put cursor into field Variability Item   2. Click **“…”** button   3. Select **Bicycle** Variability Item   4. Click **Ok**      1. Confirm that usage conditions of related assets are displayed in table format | | |
| **Cleanup** | | 1. Go to the **Form of Variable Component ‘C004 Frame’** tab -> Variability Item 2. Add **Frame** Variability Item 3. Go to the **Assets** tab 4. Delete **Doc6** and **Part008** 5. **Save** 6. Logout |

## Warning and edit icons for usages in table editor

|  |  |  |
| --- | --- | --- |
| **Test#:** | F-001967-02 | |
| **Purpose:** | To test of Warning, edit icons for usages and refresh grid in table editor | |
| **Original requirements:** | [I-014811 "Warning and edit icons for usages in table editor"](https://myinnovator.com/?StartItem=sa_Issue:C978FDC0B8634A6984A7E1BF8B29C8C0)  [I-014810 "Implement grey cells in table editor"](https://myinnovator.com/?StartItem=sa_Issue:E630C3A3DDE14EFE96586B5B814416B7)  [I-014812 "Refresh grid in table editor on Save/Discard/Done/Close"](https://myinnovator.com/?StartItem=sa_Issue:83166192FC8943EF95BB924D3FDA2F9D) | |
| **Execute** | Yes | |
| **Setup** | Login into Innovator as **admin** | |
| ***Verify that user can edit usage condition only in edit mode of item.***   * 1. Go to **Variant Management -**> **Variable Components** -> Click on **loupe ->** Click **Search** button   2. Open **Chain** Variable Component   3. Go to the **Usage Condition Table** **Editor**   4. Click into cell in table      1. Confirm that user can’t edit usage condition   ***GIVEN user located in usage condition table editor; WHEN user has edited the condition THEN edit icon is displayed in first column of table.***   * 1. Click **Edit**   2. Click into cell between **CN-6734 – Road Bike**      1. Confirm that cell is marked as selected by blue dot      2. Confirm that edit icon is displayed in first column of table     ***GIVEN user located in usage condition table editor tab in edit mode of component item. user edited condition(s) using table editor; WHEN user clicks on Save button THEN edited condition(s) saved.***   * 1. Click **Save**      1. Confirm that cell is marked as selected by blue dot      2. Confirm that Variable Component was saved successfully   ***Verify that after clicking on Save, Done or Discard button, edit icon(s) in first column disappeared from table editor.***   * + 1. Confirm that edit icon in first column disappeared from table editor   1. Go to the **Form** tab      1. Confirm that usage condition for Asset CN-6734 is ***[Bicycle Type] = [Road Bike] AND Speed = [9-Speed]***   ***GIVEN user located in usage condition table editor tab in edit mode of component item. user edited condition(s) using table editor; WHEN user clicks on Done button THEN edited condition(s) saved.***   * 1. Go to the **Usage Condition Table Editor** tab   2. Click into cell between **CN-6732 – 11-Speed**      1. Confirm that cell is not marked as selected by blue dot   3. Click **Done**      1. Confirm that cell is not marked as selected by blue dot      2. Confirm that Variable Component is saved successfully      3. Confirm that edit icon in first column disappeared from table editor   4. Go to the **Form** tab      1. Confirm that usage condition for Assets CN-6732 is empty   ***GIVEN user located in usage condition table editor tab in edit mode of component item. user edited condition(s) using table editor; WHEN user clicks on Discard button THEN edited condition(s) are not saved. The table returns to the last saved state***   * 1. Click **Edit**   2. Go to the **Usage Condition Table Editor** tab   3. Click between **CN-6732 – Fat Bike**       1. Confirm that cell is marked as selected by blue dot   4. Click **Discard**      1. Confirm that error window appears      * 1. Click **OK**      1. Confirm that cell is not marked as selected by blue dot      2. Confirm that the table return to the last saved state      * 1. Go to the **Form** tab      1. Confirm that edited condition is not saved   ***GIVEN user located in usage condition table editor tab in edit mode of component item. user edited condition(s) using table editor; WHEN user close tab of opened component item and click Save in unsaved changes dialog THEN edited condition(s) saved.***   * 1. Click **Edit**   2. Go to the **Usage Condition Table Editor** tab   3. Click between **CN-6732 – Fat Bike**   4. Go to **C025 Chain** tab -> Click “x”   5. Click on **Save** button in "Save, Discard, Cancel" dialog      1. Confirm that Variable Component Chain is closed      2. Confirm that Variable Component Chain is saved successfully   6. Open **Chain**      1. Confirm that for Asset CN-6732 usage condition is [Bicycle Type]=[Fat Bike]   ***GIVEN user located in usage condition table editor tab in edit mode of component item. user edited condition(s) using table editor; WHEN user close tab of opened component item and click Cancel or "x" in unsaved changes dialog THEN edited condition(s) are not saved. The table returns to the actual state.***   * 1. Click **Edit**   2. Go to the **Usage Condition Table Editor** tab   3. Click between **CN-6732 – Fat Bike**   4. Go to **C025 Chain** tab -> Click “x”   5. Click **Cancel** or **“x”** in "Save, Discard, Cancel" dialog      1. Confirm that edited condition(s) are not saved      2. Confirm that the table returns to the actual state   ***GIVEN user located in usage condition table editor tab in edit mode of component item. user edited condition(s) using table editor; WHEN user close tab of opened component item and click Discard in unsaved changes dialog THEN edited condition(s) are not saved. The table returns to the last saved state.***   * 1. Go to **C025 Chain** tab -> Click **“x”**   2. Click on **Discard** button in "Save, Discard, Cancel" dialog      1. Confirm that Variable Component Chain is closed   3. Open **Chain**      1. Confirm that for Asset CN-6732 usage condition is [Bicycle Type]=[Fat Bike]   GIVEN user located in Form of Variable Component tab in edit mode of component item, user added Asset(s); WHEN user switches to usage condition table editor THEN no changes are reflected in usage table condition editor.   * 1. Click **Edit**   2. Go to **Assets** tab   3. Click **Add Assets** -> Select **FR-6576** -> **OK**   4. Go to the **Usage Condition Table Editor** tab      1. Confirm that FR-6576 is not display in usage condition table editor tab   ***GIVEN user located in Form of Variable Component tab in edit mode of component item, user added Asset(s); WHEN user clicks Save button and switches to usage condition table editor THEN usage table condition editor is refreshed to reflect added Asset(s).***   * 1. Click **Save**      1. Confirm that FR-6576 is display in usage condition table editor tab   ***GIVEN user located in Form of Variable Component tab in edit mode of component item, user deleted Asset(s); WHEN user switches to usage condition table editor THEN no changes are reflected in usage table condition editor.***   * 1. Go to the **Form** tab   2. Select **FR-6576** -> **Delete Variable Component Asset**   3. Go to the **Usage Condition Table Editor** tab      1. Confirm that FR-6576 is display in usage condition table editor tab   ***GIVEN user located in Form of Variable Component tab in edit mode of component item, user deleted Asset(s); WHEN user clicks Save button and switches to usage condition table editor THEN usage table condition editor is refreshed to reflect deleted Asset(s).***   * 1. Click **Save**      1. Confirm that FR-6576 is not display in usage condition table editor tab   ***GIVEN user has complex rule (s); WHEN user goes to usage condition table editor sidebar tab THEN warning icon is displayed in first column in table for complex rules.***   * 1. Go to the **Form** tab   2. Select **CN-6735**   3. Click **Create Usage Condition**   4. Add Usage Condition: **NOT Speed=[10-Speed]**   5. **Apply**   6. **Done**   7. Go to the **Usage Condition Table Editor**      1. Confirm that warning icon is displayed in first column for CN-6735     ***GIVEN user has complex rule (s); WHEN user goes to usage condition table editor sidebar tab THEN row (s) is disabled with grey style.***   * + 1. Confirm that row is disabled with grey style   ***Verify that user can not edit rule in disabled row.***   * 1. Click **Edit**   2. Try to click into cell between **CN-6735 – Fat Bike**      1. Confirm that user can not edit rule in disabled row   ***When user hovers over warning icon THEN tooltip with text "Usage Condition too complex for this table" is displayed.***   * 1. Hovers over warning icon      1. Confirm that tooltip with text "Usage Condition too complex for this table" is displayed. | | |
| **Cleanup** | | * + - 1. Click between CN-6732 – Fat bike       2. Click between CN-6732 – 11-Speed       3. Click between CN-6734 – Road bike       4. Go to the Form tab -> Select for CN-6735 the usage condition NOT Speed=[10-Speed] -> Delete       5. Done       6. Logout |